

1. First lp put pours and other 2-4 friends' markers on the Start spot after printing the sheet.
2. Then roll pour dice and wait for getting a number on the dice.
3. After getting a certain number, let's sap 3, think how many numbers you need to add more to make 12.
4. After calculating the number, place pour marker on that digit. For the above example, you will need 9 more to make 12. So, place pour marker on 9 .
5. Eventually play the rest of the game in this way and the first one to reach the finish spot is the winner.

| Start | 9 | 7 | 11 | 8 | 10 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{gathered} \text { Finish } \\ 7 \end{gathered}$ |  |  |  |  |  | 8 7 |
| 11 |  |  |  |  |  | 10 |
| 9 |  |  |  |  |  | 6 |
| 10 |  |  |  |  |  | 9 |
| 8 |  |  |  |  |  | 11 |
| 6 |  |  |  |  |  |  |
| 11 |  |  |  |  |  |  |
| 7 | 9 | 10 | 11 | 9 | 6 | 7 |



1. Firstly put pours and other 2-4 friends' markers on the Start spot after printing the sheet.
2. Then roll pour dice and wait for getting a number on the dice.
3. After getting a certain number, Let's sap 3 , multiply it bp 4 .
4. After calculating the number, place pour marker on that digit. For the above example, you will get 12 after multiplying 3 bp 4.50 , place pour marker on 12.
5. Eventually play the rest of the game in this way and the first one to reach the finish spot is the winner.

| Start | 16 | 24 | 4 | 8 | 12 | 20 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Finish |  |  |  |  |  | 16 |
| 24 |  |  |  |  |  | 8 |
| 4 |  |  |  |  |  | 24 |
| 24 |  |  |  |  |  | 4 |
| 12 |  |  |  |  |  | 20 |
| 20 |  |  |  |  |  | 16 |
| 4 |  |  |  |  |  |  |
| 16 |  |  |  |  |  |  |
| 8 | 12 | 24 | 16 | 8 | 20 | 4 |

